










Chen, Yi-Ting

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Education

- **University of Maryland** **College Park, MD, United States**
Ph.D. in Computer Science - Dean's fellowship August 2021 - May 2026
- **Carnegie Mellon University - School of Computer Science** **Pittsburgh, PA, United States**
Master in Computer Vision (MSCV) December 2020
- **National Taiwan University - Graduate Institute of Electronics Engineering** **Taipei, Taiwan**
Master in Electronics Engineering October 2016
- **National Cheng Kung University** **Tainan, Taiwan**
Bachelor in Electrical Engineering | Industrial and Information Management, double major June 2013

Publication

- **Text-guided NeRF Editing**
Yi-Ting Chen, Natesh Shrinivasan, Hung-Yu Tseng, Jason Yu-Tseh Chi, Jan-Michael Frahm, Jia-Bin Huang
Under preparation
- **Shape-aware Text-driven Layered Video Editing**
Yao-Chih Lee, Ji-Ze Jang, **Yi-Ting Chen**, Elizabeth Qiu, Jia-Bin Huang
Under submission
- **Multimodal Object Detection via Probabilistic Ensembling (Oral)**  Paper  Video
Yi-Ting Chen*, Jinghao Shi*, Zelin Ye*, Christoph Mertz, Deva Ramanan, Shu Kong
IEEE Conference on European Conference on Computer Vision (ECCV), 2022
- **FSA-Net: Learning Fine-Grained Structure Aggregation for Head Pose Estimation from a Single Image**  Paper
Tsun-Yi Yang, **Yi-Ting Chen**, Yen-Yu Lin, Yung-Yu Chuang
IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2019
- **SRIANN: Sphere Ring Intersection for Approximate Nearest Neighbor Search in Videos**  Paper
Yi-Ting Chen, Wei-Chih Tu, Shao-Yi Chien
IEEE International Conference on Image Processing (ICIP), 2018
- **Fast Video Super-Resolution via Approximate Nearest Neighbor Search (Oral)**  Paper
Yi-Ting Chen, Wei-Chih Tu, Shao-Yi Chien
IEEE International Conference on Image Processing (ICIP), 2016

Industry Experiences

- Meta** **Burlingame, CA, United States**
Research Scientist Intern, 3D Computer Vision/Machine Learning May 2022 - Now
 - Neural radiance fields related topics
- Argo AI** **Pittsburgh, PA, United States**
Software Engineer Intern May 2021 - Aug 2021
 - Conducted research on multimodal late fusion for object detection.
- Amazon** **Pittsburgh, PA, United States**
Applied Scientist Intern May 2020 - August 2020
 - Developed deep network for 3D object detection algorithm with 2D feature aided for more accurate detection by Pytorch.
 - Achieved 3 percent improvement on mean average precision(mAP) with proposed method.

Mediatek

Software Engineer, Multimedia Division

Taipei, Taiwan

October 2016 - May 2018

- Established algorithm to enhance image/video contrast that works with low computational cost and high flexibility for smart phone chips.
- Developed a scene recognition algorithm to assist with camera auto-exposure and auto-white-balance functions, raising the correctness of color assignment.
- Implemented a universal auto-white-balance calibration approach that eliminated the difference between different modules, saving time for module calibration.

Research Experiences

University of Maryland, with Prof. Jia-Bin Huang

NeRF editing

College Park, MD, United States

May 2022 - Current

Carnegie Mellon University, with Prof. Deva Ramanan

MSCV Capstone, Multimodal Object Detection for Autonomous Driving

Pittsburgh, PA, United States

January 2020 - November 2021

- Developed different fusion strategies for multimodal object detection with Convolutional Neural Networks (CNN) in applications of autonomous driving using Pytorch.
- Outperformed prior works by **13** percent in relative performance with proposed Bayesian late fusion.
- Collected data of infrared sensor and RGB sensor for autonomous driving applications at different scenarios.

Academia Sinica, with Prof. Yen-Yu Lin

Research Assistant

Taipei, Taiwan

August 2018 - July 2019

- Utilized fine-grained structure of face in feature space for accurate head pose estimation, resulting in a fast and compact CNN model.
- Disentangled the information of image style and person classification features for person re-identification, and verified the disentanglement with cycle consistency of Generative Adversarial Network (GAN) using Pytorch.

National Taiwan University with Prof. Shao-Yi Chien

Graduate Research Assistant

Taipei, Taiwan

September 2013 - October 2016

- Accelerated video super resolution framework via approximate nearest neighbor search, achieving an acceleration rate 20 times faster with MATLAB.
- Parallelized ANN search algorithm with CUDA to achieve higher search accuracy and increased the computation speed over state-of-the-art video ANN search algorithm.

Selected Projects

ObjectSLAM: Visual SLAM with Dynamic Object Removal

CMU - 20 Spring

- Utilizing the information of semantic map from MaskRCNN Improved ORB-SLAM2 with semantic map information from MaskRCNN, achieving dynamic object removal.

Rectangling Panoramic Images via Warping

CMU - 19 Fall

- Implemented SIGGRAPH paper "Rectangling Panoramic Images via Warping", generating rectangular images by content-aware warping.

Teaching Assistant

UMD CMSC426 - Computer Vision

UMD - 22 Spring

CMU 16833 - Robot Localization and Mapping (SLAM)

CMU - 20 Fall

Skills

Programming: Python, C/C++, MATLAB, Verilog

Toolkit: OpenCV, LaTeX, Git, CUDA, Dockerfile

ML related: Pytorch, tensorboardx, visdom